Neural Coding of Natural Stimuli: Information at Sub-Millisecond Resolution

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Why fly as a neurocomputing model system?

- Can record for long times
- Named neurons with known functions
- Nontrivial computation (motion estimation)
- Vision (specifically, motion estimation) is behaviorally important
- Possible to generate natural stimuli



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Questions

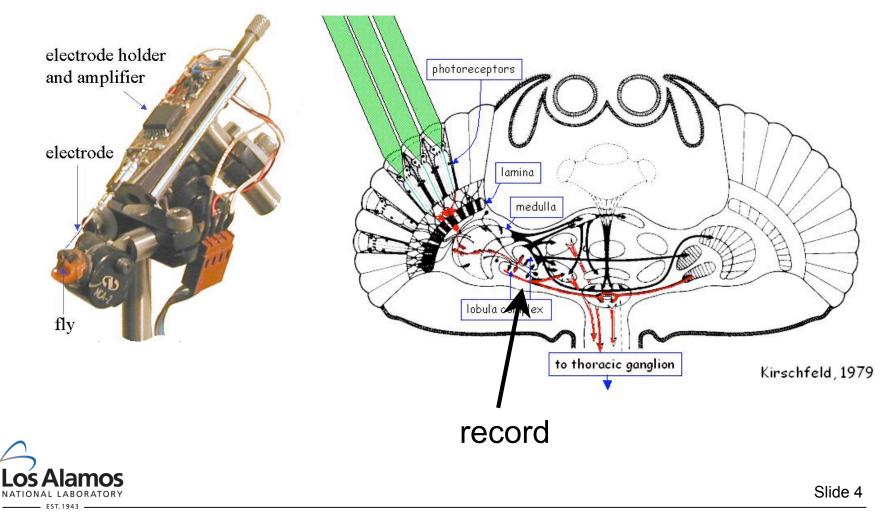
- Can we understand the code?
 - Which features of it are important?
 - Rate or precise timing (how precise)?
 - Temporal decorrelation?
 - Coding table?
 - How much does the fly know?
- Is there an evidence for optimality?



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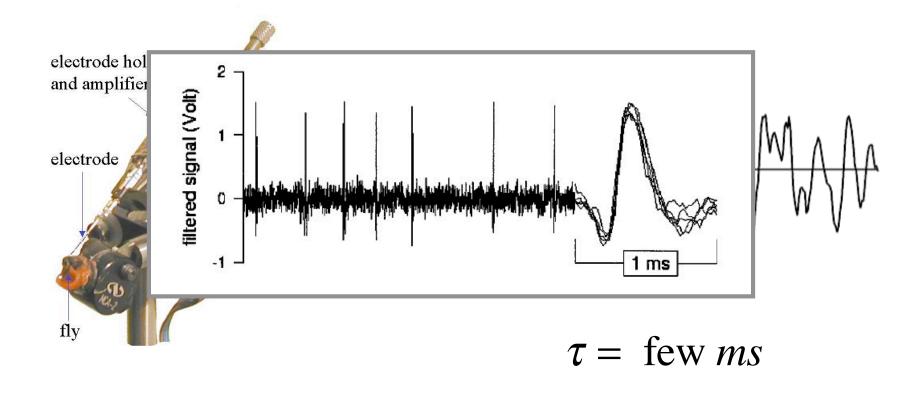
Recording from fly's H1



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Motion estimation in fly H1



(Strong et al., 1998)





Linear decoding for sparse spikes

Small parameter $\sim \tau / (t_i - t_{i+1})$ allows to build linear decoding schemes even for nonlinearly encoded stimuli.

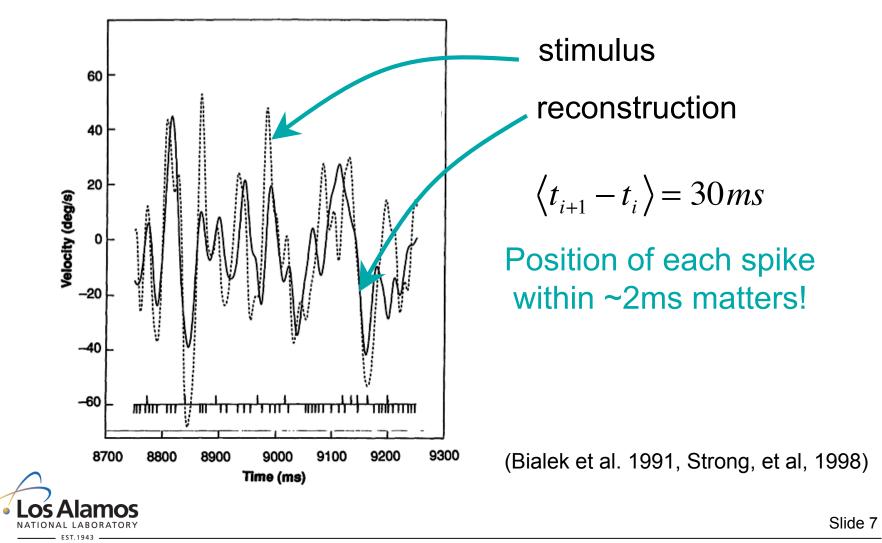
$$s_{est}(t) = \sum_{i} f_1(t - t_i) + \sum_{ij} f_2(t - t_i, t - t_j) + \dots$$



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Linear decoding





But...

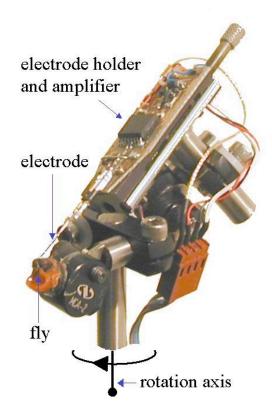
- Slow signals: rate code
- Fast (white) signals: 2 ms resolution important
- Could such ~1 ms precise spikes be due to ~1 ms correlations in stimulus?
- What if stimulus has natural correlations?

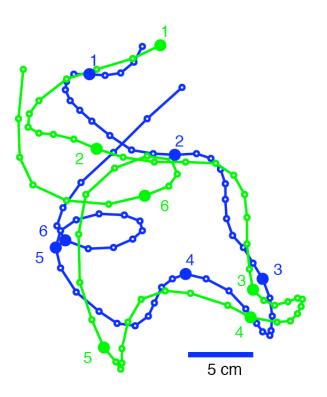


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Natural stimuli





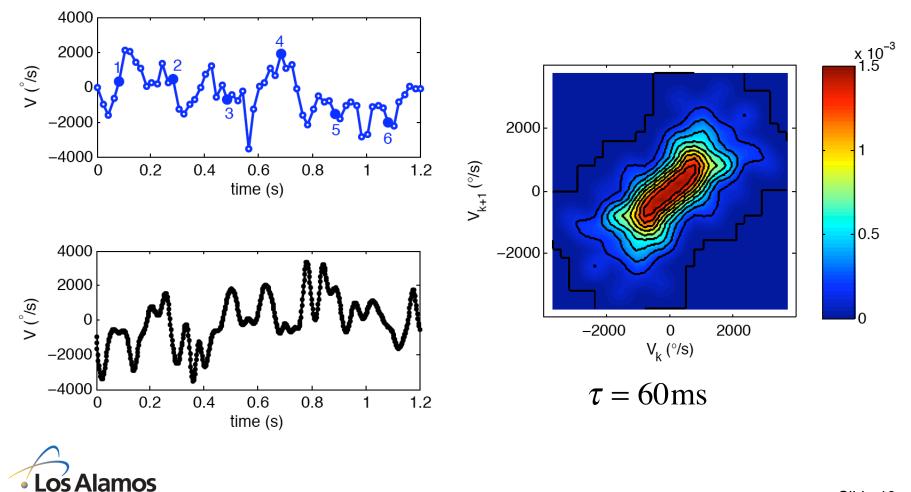
Land and Collett, 1974



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Natural stimuli

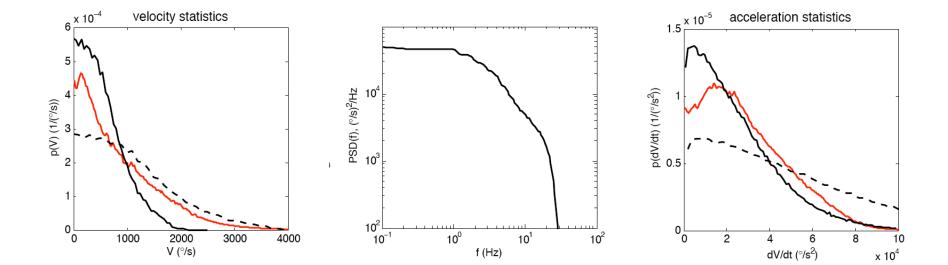


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EST. 1943



Natural stimuli: tests

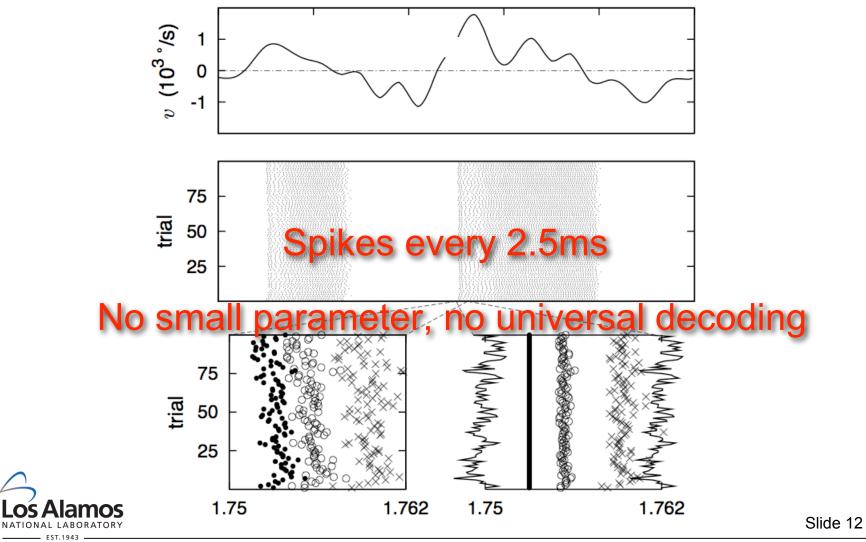




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Natural stimulus and response





Not rate coding?

Is high timing precision (0.2 ms for first spike, and 0.1 ms for intervals) for natural stimuli relevant for information transmission, or just anecdotal?



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Characterize coding without explicit decoding

$$S[x] = -\sum_{x} p(x) \log p(x), \qquad x = s, \{t_i\}$$
$$I[s, \{t_i\}] = \sum_{s \in t_i} p(s, \{t_i\}) \log \frac{p(s, \{t_i\})}{p(s)p(\{t_i\})}$$

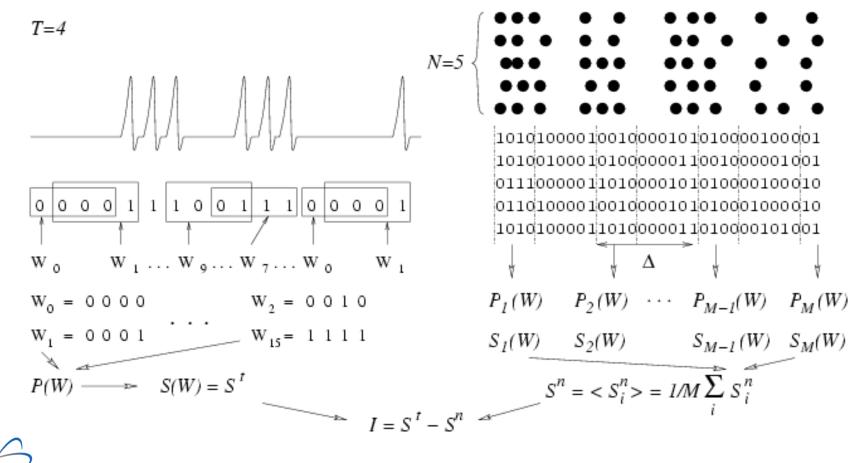
- Captures all dependencies (zero *iff* joint probabilities factorize)
- Reparameterization invariant
- Unique metric-independent measure of "how related"



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Experiment design



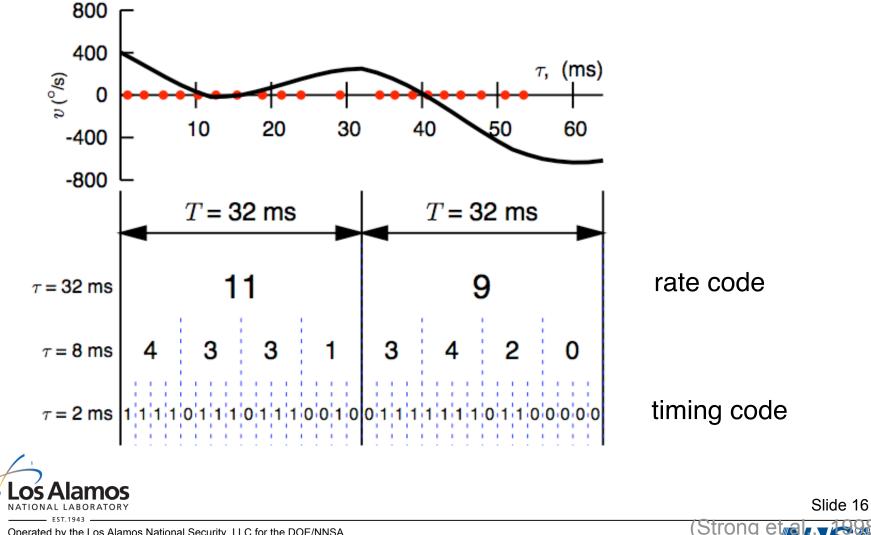
Los Alamos
NATIONAL LABORATORY
FST 1943

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(Strong

Experiment design: probing precise spike timing



Problems

- Total of about 10-15 min of recordings (limited by stationarity of the outside world)
- At most 200 repetitions
- Stimulus correlation of 60ms: only 10000 independent samples (repeated or nonrepeated)
- Need to sample words of length 30 ms (behavioral) to 60 ms (stimulus) at resolution down to 0.2 ms (binary words of length up to ~100).

Undersampling!

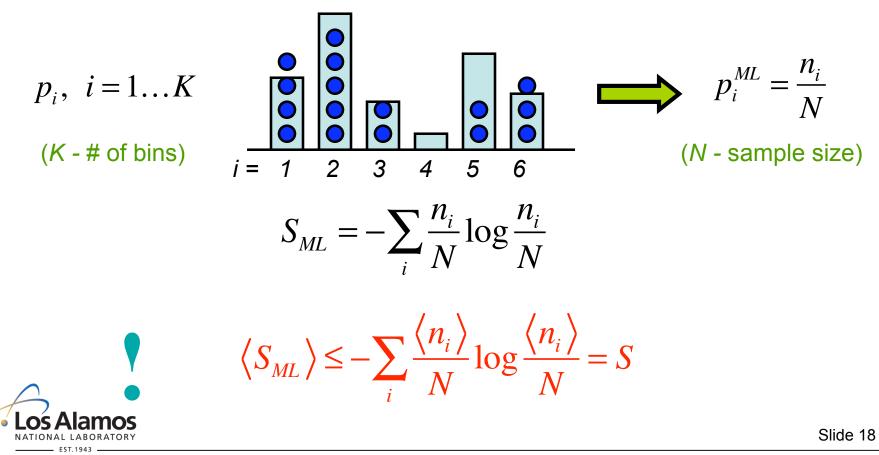


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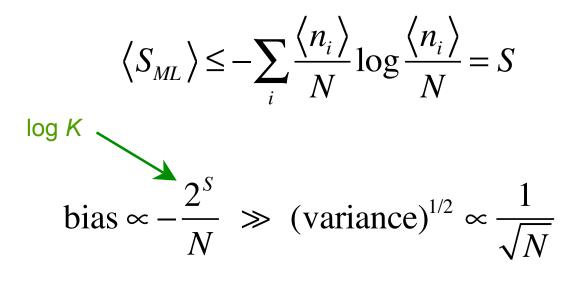
Undersampling and entropy/MI estimation

Maximum likelihood estimation:





Undersampling and entropy/MI estimation



Fluctuations underestimate entropies and overestimate mutual informations.

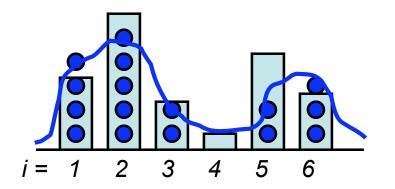
(Need "smoothing")



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Correct smoothing possible



 $S \leq \log N$

Incorrect smoothing -over- or underestimation.

13 bits for NR, 6-7 bits for R

Even refractory Poisson process at this T, τ has over 15-20 bits of entropy!

For estimation of entropy at $K / N \le 1$ see: Grassberger 1989, 2003, Antos and Kontoyiannins 2002, Wyner and Foster 2003, Batu et al. 2002, Paninski 2003, Panzeri and Treves 1996, Strong et al. 1998



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What if S>logN?

But there is hope (Ma, 1981):

For uniform K-bin distribution the first coincidence occurs at

$$N_c \sim \sqrt{K} = \sqrt{2^S}$$

 $S \sim 2 \log N_c$ Time of first coincidence

Can make estimates for square-root-fewer samples! Can this be extended to nonuniform cases?

- Assumptions needed (won't work always)
- Estimate entropies without estimating distributions.

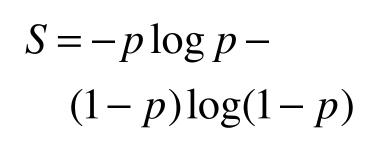


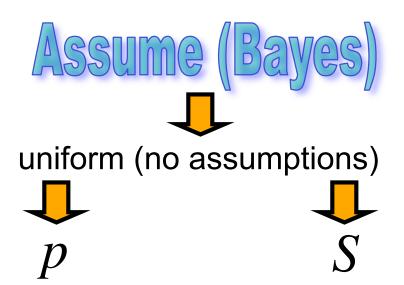
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Generalizing Ma: What is unknown?

Binomial distribution:







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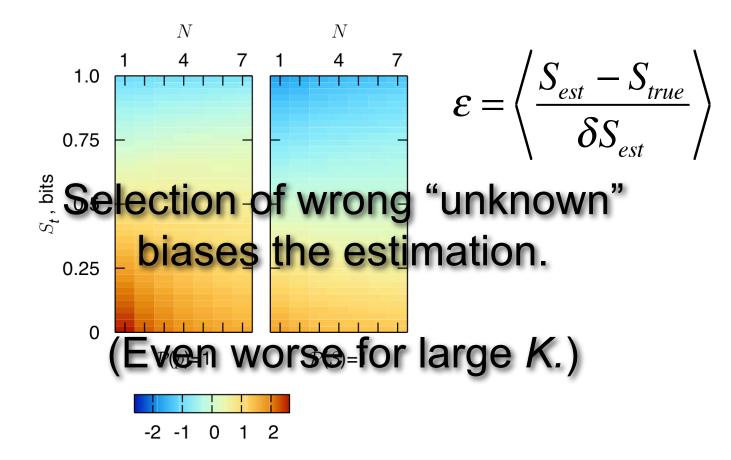
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1-p

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What is unknown?





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One possible uniformization strategy for S (NSB)

- Posterior variance scales as $1/\sqrt{N}$
- Little bias, except in some known cases.
- Counts coincidences and works in Ma regime (if works).
- Is guaranteed correct for large *N*.
- Allows infinite # of bins.

(Nemenman et al. 2002-2007)



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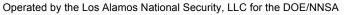
For large *K* the problem is extreme (S known a priori)

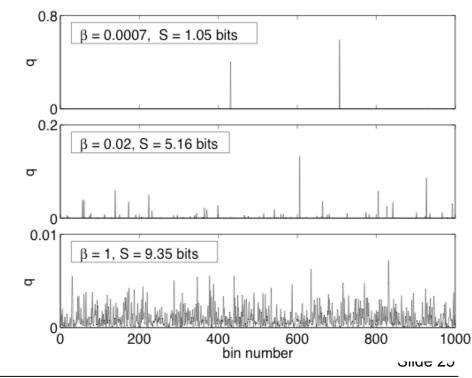
$$P_{\beta}(\{q_i\}) = \frac{1}{Z(\beta)} \,\delta\Big(1 - \sum_{i=1}^{K} q_i\Big) \prod_{i=1}^{K} q_i^{\beta-1}$$

Dirichlet priors, a.k.a., adding pseudocounts (include the uniform prior, the ML prior, and others).

Inference is analytic









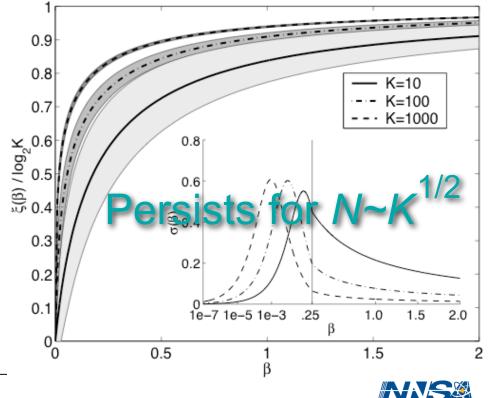
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Dirichlet priors, a.k.a., adding pseudocounts (include the uniform prior, the ML prior, and others).

Inference is analytic.





Uniformize on S

$$P_{\beta}(\{q_i\},\beta) = \frac{1}{Z} \left. \delta \left(1 - \sum_{i=1}^{K} q_i \right) \prod_{i=1}^{K} q_i^{\beta} \left. \frac{dS}{d\beta} \right|_{N=0} P(S|_{N=0}) \right.$$

- A delta-function sliding along the a priori entropy expectation.
- This is also Bayesian model selection (small β large phase space)
- Have error bars (dominated by posterior variance in β , not at fixed β).

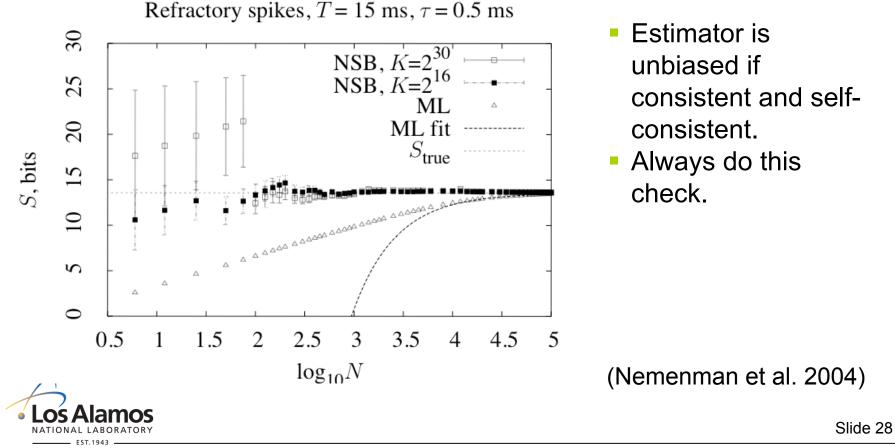


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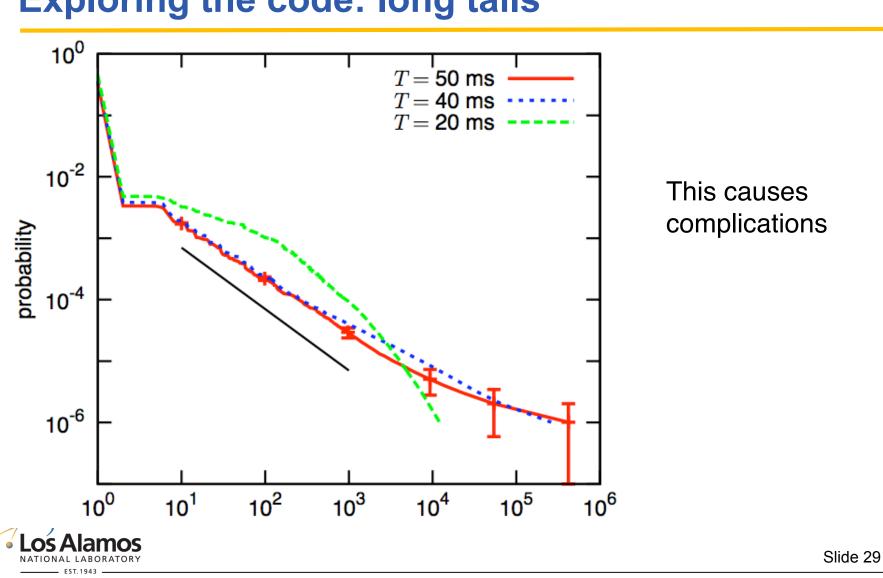


Synthetic test (same for natural data)

Refractory Poisson, rate 0.26 spikes/ms, refractory period 1.8 ms, T=15ms, discretization 0.5ms, true entropy 13.57 bits.



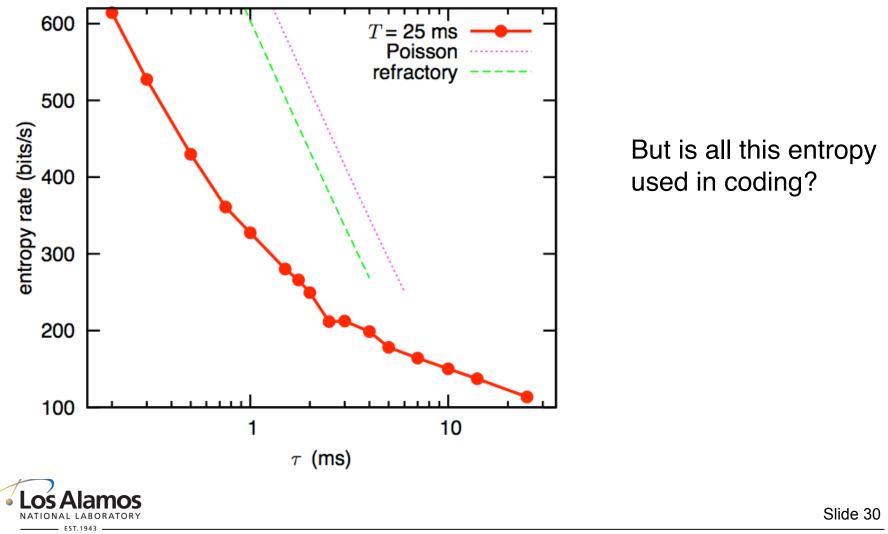




Exploring the code: long tails

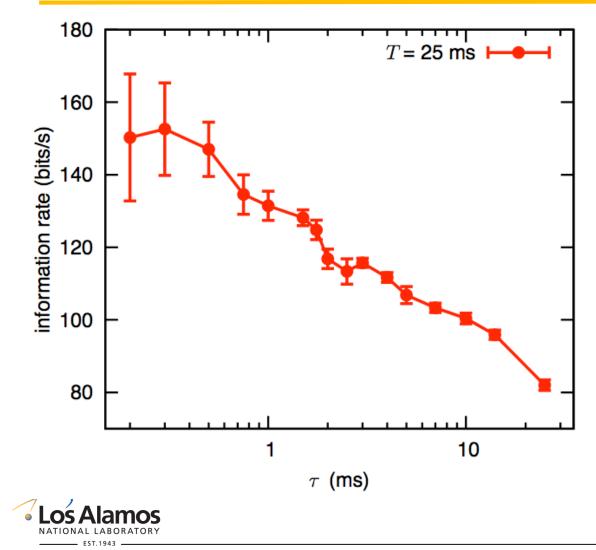


Exploring the code: high entropy





Information rate at T=25ms

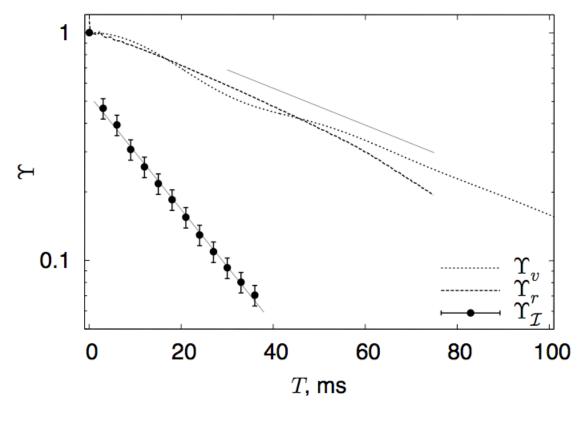


- Rate grows up to τ =0.2-0.3 ms
- 30% more information at τ<1ms.
- ~1 bit/spike at 150 spikes/s and lowentropy correlated stimulus. Design principle?
- 0.2 ms comparable to channel opening/ closing noise and experimental noise.

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New bits: Decorrelation in the time domain



- Corr. func. at half its maximum value (for stimulus and rate), but fly gets new bits every 25 ms
- Not a simple delta-code
- Behaviorally optimized code
- Pretty amazing!

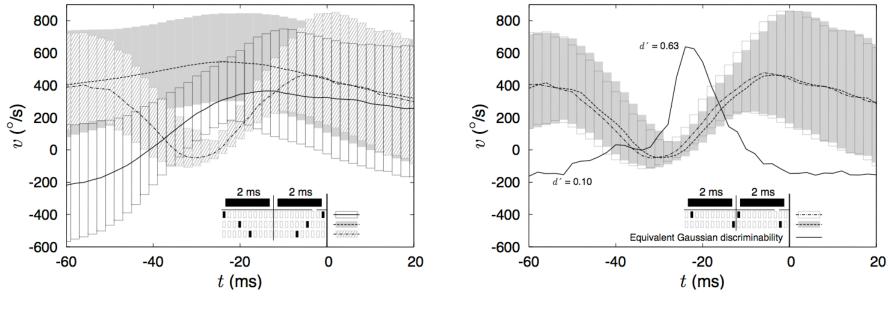
$$\Upsilon = \frac{2I(T) - I(2T)}{I(2T)}$$



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Information about...



Signal shape

Zero-crossings time

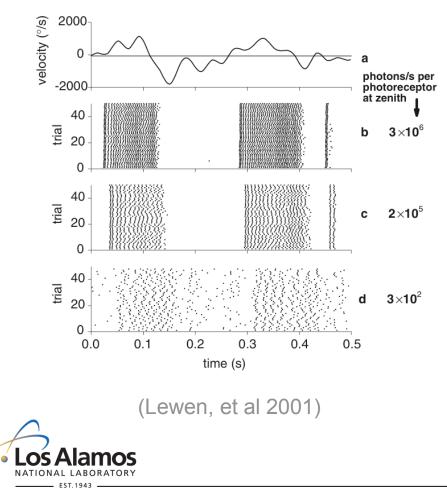
Best estimation at 24 ms delay. Little time for reaction.



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Precision is limited by physical noise sources



T = 6 ms $\tau = 0.2 \text{ ms}$ $1.1 \cdot 10^6 \text{ ph/(s \cdot \text{rec})} \pm 3\%$ $I^+ - I^- = 0.0204 \pm 0.0108 \text{ bits}$ p = 6% (and much smaller)

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